## Complex functions and integral transformations Session 5

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## Möbius transformations

A Möbius transformation is a function  $M: \bar{\mathbb{C}} \to \bar{\mathbb{C}} \ (\bar{\mathbb{C}} = \mathbb{C} \cup \{\infty\})$  of the form

$$M(z) = \frac{az+b}{cz+d} \tag{1}$$

such that  $ad - bc \neq 0$ .

The elementary Möbius transformations are

- Translation  $z \mapsto z + b$
- Rotation and scaling  $z \mapsto az$
- Inversion  $z \mapsto \frac{1}{z}$

Any other Möbius transformation is a composition of the elementary Möbius transformations.

Their properties are:

- Every Möbius transformation is one-to-one, onto and conformal.
- $M(0) = \frac{b}{d}$ ,  $M(-\frac{b}{a}) = 0$ ,  $M(-\frac{d}{c}) = \infty$ ,  $M(\infty) = \frac{a}{c}$
- The inverse Möbius transformation of (1) is  $M^{-1}(w) = \frac{dw-b}{-cw+a}$ .
- More generally, there is a correspondence between Möbius transformations and non-singular matrices (up to their determinant),

$$M(z) = \frac{az+b}{cz+d} \leftrightarrow \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

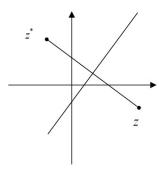
so that function composition is equivalent to Matrix multiplication and in particular,

$$M^{-}1(w) = \frac{dw - b}{-cw + a} \leftrightarrow \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

- A Möbius transformation turns a generalized circle (=circle or a line) to a generalized circle.
- A Möbius transformation is determined by its value on three points. So if  $z_k \mapsto w_k$  for k = 1, 2, 3, it satisfies

$$\frac{w - w_1}{w - w_3} \cdot \frac{w_2 - w_3}{w_2 - w_1} = \frac{z - z_1}{z - z_3} \cdot \frac{z_2 - z_3}{z_2 - z_1}$$

• A Möbius transformation preserves conjugate points.



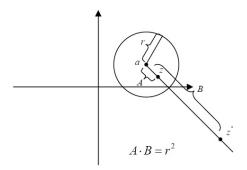
With respect to a line l, a conjugate point to a point  $z \notin l$  is a point  $z^*$  on the other side of the line such that connecting the two points gives the perpendicular line to l, with its middle point being on the line l.

With respect to a circle C centered at a with radius r, the conjugate point  $z^*$  to z is on the same ray connecting the center of the circle a to z such that it satisfies

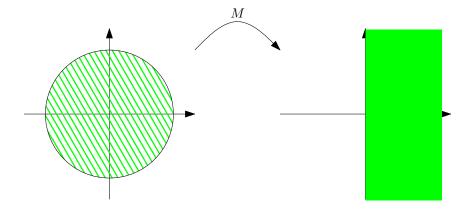
$$|z - a| \cdot |z^* - a| = r^2$$

A point on the circle is its own conjugate. The conjugate of the center of the circle is  $\infty$ .

**Exercise 1** Find the image of the unit ball by the transformation  $M(z) = \frac{1-z}{1+z}$ . What is the image of  $A = \{z | |z| < 1, \Im z > 0\}$  by this map?



This is a Möbius transformation, so we just need to understand what happens to the boundary on three different points. Notice that M(1) = 0, M(i) = -i,  $M(-1) = \infty$ , so the unit circle transforms to the vertical line  $\Re w = 0$ . The origin maps to the point 1 and therefore the inside of the unit circle transforms to the right half plane.



Notice that on the real line  $-1 \mapsto \infty, 0 \mapsto 1, 1 \mapsto 0$  so M maps the real lint to the real line. This with the knowledge that M is conformal gives that the set A is mapped to the lower-right quarter plane.

**Exercise 2** Find a Möbius transformation which takes the unit circle to the real line, such that  $-1 \mapsto 1$ ,  $i \mapsto 0$ ,  $1 \mapsto -1$ . What is the image of the inside of the unit ball?

Use the cross-ratio for Möbius transformations,

$$\frac{z-1}{z+1} \cdot \frac{i+1}{i-1} = \frac{w+1}{w-1} \cdot \frac{0-1}{0+1}$$

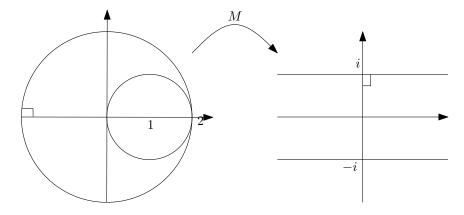
Inverting it gives

$$w = \frac{z - i}{-iz - 1}$$

and it is easy to see that the unit ball transforms to the upper half-plane.

**Exercise 3** Find a Möbius transformation which takes  $D_1 = \{z | |z| < 2, 1 < |z-1| \}$  onto the strip  $D_2 = \{w | \Im w < 1\}$ .

If a Möbius transformation and a circle is determined by three points, a line can be thought of as a circle that is passing through two points (on the line) together with the infinity (as a third point). In our case the only point in common between the two circles is 2 which must be mapped to  $\infty$  (the point in common between the two lines).



Consider the Möbius transformation M that maps  $2 \mapsto \infty, 0 \mapsto -i, -2 \mapsto i$ . It must preserve angles, and in particular the 90 degree angle between the circle |z|=2 and the real line must be transformed to a 90 degree angle between the line w=i and the imaginary line. The cross-ratio is,

$$\frac{z-2}{z} \cdot \frac{-2}{-4} = \frac{w-\infty}{w+i} \cdot \frac{i+i}{i-\infty}$$

which is equivalent to

$$\frac{1}{2}(1 - \frac{2}{z}) = \frac{2i}{w + i}$$

Solving for w we get  $w = M(z) = \frac{3iz+2i}{z-2}$ .

**Exercise 4** Find a conformal map from  $D = \{z | |z-1| > 1, |z-2| < 2\}$  to the upper half-plane.

We will do it in two stages. First we'll map D to the strip  $S = \{w_1 | 0 < \Im w_1 < \pi\}$  and then we'll map this strip to the upper half-plane. For the first part, we may use a Möbius transformation similarly to the previous problem, so it maps  $0 \mapsto \infty, 2 \mapsto 0, 4 \mapsto \pi i$ , and therefore  $M(z) = 2\pi i \frac{z-2}{z}$ . For the second part, consider  $g(w_1) = e_1^w$  which maps the strip to the upper half-plane. Therefore their composition solves the problem

$$f(z) = (g \circ M)(z) = e^{2\pi i \frac{z-2}{z}}$$

**Exercise 5** Find a Möbius transformation that maps the unit ball onto the ball  $\{w||w-1|<1\}$  and maps  $0\mapsto \frac{1}{2}, 1\mapsto 0$ .

We are already given two points that are fixed. A Möbius transformation is determined by three points, so we need to choose our third point. We will use the property that a Möbius transformation preserves conjugate points. With-respect-to the unit circle, the conjugate point to 0 is  $\infty$ . Since  $0 \mapsto \frac{1}{2}$  then  $\infty$  must be mapped to the conjugate point to  $\frac{1}{2}$  w.r.t the circle |w-1|=1. Compute this conjugate point via the relation

$$\left| \left( \frac{1}{2} \right)^* - 1 \right| \cdot \left| \frac{1}{2} - 1 \right| = 1^2$$

So

$$\left| \left( \frac{1}{2} \right)^* - 1 \right| = 2$$

and therefore  $w(\infty) = \left(\frac{1}{2}\right)^* = -1$ . Now we have three points  $0 \mapsto \frac{1}{2}, 1 \mapsto 0, \infty \mapsto -1$  and the cross-ratio gives  $w = \frac{-z+1}{z+2}$ .

## A riddle

Build four identical triangles from six identical rods. You are not allowed to modify the rods in anyway, and must use all of them.